

rack-mount keyboard and monitor. Once the images are loaded, Pictometry employees, using Acer 8940G Aspire notebooks, connect to the images via a network switch. They can then view images that are measurable and properly located.

50,000 images — which took up 200 gigabytes of storage.

"In some disaster scenarios, you might have building footprints from before the damage, and overlay it on the image from afterwards and see where the houses used to be," explains Stephen L. Schultz, Pictometry's chief technology officer.

At that point, the images are ready for transmission to agencies that stand ready to help with relief efforts. If Internet access is available in the area, the images can be sent online. If not, the images can be loaded back onto removable drives and storage, and shipped to the desired location. Those drives include LaCie firewire drives, or for extremely large deliveries, network-attached storage units such as the Buffalo TeraStation Live external hard drive.

In other cases, the data is transmitted directly back to company headquarters in Rochester, N.Y., where Pictometry has processed more than 130 million images since 2000. The Rochester data center has more than a petabyte worth of NetApp FAS3160 and FAS3070 storage arrays, used for raw data storage, in-process storage and finished product storage.



Also in the data center are **Netgear** ProSafe FSM726 and FSM7352 switches, which Schultz says let the company aggregate its network segments into its main backbone switch in a very cost-effective manner.

Although the amount of storage and processing power the company has may seem like overkill, it's not: "Our maximum throughput is 1 million images per day, and our throughput in a season is 30 to 35 million images," Schultz explains. "With the size of each image, that means we're moving, processing and storing 48 terabytes of data each day. That places a huge demand on your network and storage."

Moving Forward

Pictometry's relief efforts have been so effective that it sparked the development of other offerings, also designed to help organizations mitigate

emergencies.

"After the Columbine massacre, we realized that there was a need for schools to capture the exterior and interior of buildings and campuses," Pennacchia explains.

The product that resulted captures the blueprint of an institution and overlays it on Pictometry's imagery. Called Critical 360, it uses much of the same technology that Pictometry uses in other products, and offers first responders the ability to quickly understand when they reach a site what the layout is and where they should focus their efforts.

Pictometry's Go-To Technologies

Pictometry International CTO Stephen L. Schultz says the following technologies are most crucial to his business:

- Network infrastructure. The older switches Pictometry used before it moved to the Netgear switches just couldn't keep up. The ability to segregate the different network pipes and allocate bandwidth to the people processing the images is very important, especially as requirements scale up.
- Data storage reliability. Pictometry buys its storage systems in 200 terabyte chunks, and has more than a petabyte of data stored so far.
- Computing power. The company's system is built for scalability. In one 12-month period, Pictometry went from 16 backplanes to 50. The HP servers offer a lot of computing power in a small space and let the company add more units easily as it needs to scale its processing power.

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